

LESSON 165

CREATE YOUR OWN SCREEN SAVER

IMPRESS YOUR FRIENDS

Windows 98 and Me allow you to customize your screen saver with the use of a bitmap (BMP) file. You can obtain a bitmap file by scanning an image, even a company logo, or by downloading it from the Internet. Mike Bonnell's web page, www.mikebonnell.com, sports a free gallery full of interesting artwork that you can save as .BMP files. Click on Enter the Free Site. Go through the various galleries, each of which displays four pictures. When you locate the one you like, right-click on the image and click on Save Picture As. In the File name: box in the Save Picture window, type "c:\\" and a name of eight characters or less. (Don't include the quotes). In the Save as type: box, just click the arrow at the right side and select Bitmap [* .bmp]. Now click the Save button. Close your browser.

Right-click on the Desktop and click on Properties. Click on the Screen Saver tab and click on the down arrow in the Screen Saver section. Select 3D Flying Objects. Click the Settings button. Click the down arrow in the Style box located in the Object section. Select Textured Flag. Click on the Texture button to open the Choose Texture File window.

Locate the Windows folder and type the name of the bitmap file you want to use in the File name: box. Press the Enter key. Use the Resolution and Size slider switches to control the size and resolution of the 3d Flying Object screen saver you are creating. Click OK. You can click Preview to see your new screen saver, or just click OK to finish the job.

